

Physical Education (PE)

Curriculum Principles

By the end of Year 6, a student of PE at Dixons Manningham Primary will:

- Have developed a secure foundation of basic movement, balance, co-ordination, flexibility and agility skills which allow students to apply these basic principles to a range of sports.
- Have a secure knowledge of how the body works in response to physical exercise and diet; being able to confidently articulate
 the changes which occur physiologically during a warm-up and cool down as well as the increased physical demands sport has
 on their body.
- Know the physical, mental and social benefits of lifelong participation in physical activity and have considered the negative impacts of a sedentary lifestyle.
- Have developed a knowledge of a secure range of Primary level sports and activities alongside leadership and team building skills which will allow them to make informed choices about future sports participation.

The sequence of knowledge is underpinned by the following strategic anchors:

- being able to talk about the changes to their body when exercising and explain why these changes occur
- lead appropriate warm up and cool downs for others
- utilise running, jumping, throwing and catching in isolation and combination
- play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending
- perform dances using a range of movement patterns and take leadership with designing personal routines alongside others
- develop secure flexibility, strength, balance and co-ordination, technique and control
- demonstrate team work and leadership skills across a variety of areas
- demonstrate secure communication skills with others across all areas of learning

The PE curriculum will address social disadvantage by addressing gaps in students' knowledge and skills:

- on the benefits of how physical activity positively impacts on health and well-being across all areas of life, not just during the time when active sports participation is taking place
- promote how being positively engaged with sport/physical activity can have a positive impact on other aspects of 'self', such as self-confidence, resilience, perseverance and relationship development
- PE will work closely with our Science and PSHCE curriculum topics in order to create a well-rounded, fully balanced learning experience which ties in knowledge across the curriculum areas for every key stage
- Extra-curricular activities, as well as active playtimes, will support to further promote a health and wellbeing



PE Curriculum Overview

Cycle 1	Cycle 2	Cycle 3
First PE Negotiate space and obstacles safely; with consideration for themselves and others. Demonstrate strength, balance and coordination. Move energetically, such as running, jumping, hopping, and skipping Dance	Negotiate space and obstacles safely; with consideration for themselves and others. Demonstrate strength, balance and coordination. Move energetically, such as running, jumping, hopping, and skipping	Multi-skills Experiment with different ways of balancing Experiment with different ways of moving ball with different body parts (coordination) Experiment with different ways of moving (agility) Working with friends in a team-taking turns
Moving in time to happy and sad music Experiment with actions at different levels Experiment with different ways of moving Moving around as different characters or animals to the music	Gymnastics Can experiment with different shapes Experiment with different ways of rolling in small shape Experiment with different jumps Experiment with balancing on different body parts Moving along the floor in different ways like aliens sliding, rolling, stretching etc Show a start shape, middle and finishing shape (beginning of a sequence) Moving on and off apparatus safely	Athletics Marching/running for co-ordination Experiment with different ways of throwing under/overarm Experiment with different ways of jumping- measuring with various objects Working with friends in a team – taking turns Leaping over cones, spots and throw down strips from standing

Listen to the music and begin to move in time to it

Perform basic dance movements

Perform dance movements showing some levels

Perform basic dance travelling movements e.g. stepping, skipping, jumping

Perform simple dance moves with some control

Ball Skills / Invasion Games (Outdoor)

Catch/receive a ball safely.

Pass a ball with some control (using either hands, feet or object)

Introducing footwork e.g. stopping and freezing in adapted games, landing on spots with two feet

Move into a space in a game, looking to throw/pass the ball to someone in a space Follow an opponent in a game/adapted game

Scoring in a variety of ways- into hoops, goals or targets

Begin to develop tactics for attacking and defending.

Children begin to learn rules of adapted games.

They learn that rules are there to keep you safe and encourage fair play

Gymnastics (Indoor)

Can perform various shapes Perform basic jump (straight jump, Star jump)

Perform a tuck rock and a tuck roll and rocket roll with pointed toes

Perform a simple balance holding for 3 seconds

Perform a bunny hop- hands first then feet Perform a basic sequence (roll, jump and roll)

Moving on and off apparatus with control

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Pass a ball with some control (using either hands, feet or object)

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Follow an opponent in a game/adapted game

Scoring in a variety of ways- into hoops, goals or targets

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Yoga (Indoor)

Experiment with different Yoga poses both static and moving

Begin short relaxation games

Create different sun shapes with their body Challenge themselves to make up their own animal poses

Listen to the Yoga story and create poses

Football Fundamentals (Outdoor)

Explore stopping a ball with different parts of the body

Experiment kicking the ball with feet to a partner

Move a bean bag/ball on the floor using inside of foot Fox and rabbits game.

Object of the game is to move away from the rabbit onto a spot (finding a space)

Shooting into a target on the floor Introducing fun games e.g. Player in the middle, defending hoops (beginnings of attacking, defending)

Dance (Indoor)

Listen to the music and begin to move in time to it

Perform basic dance movements

Perform dance movements showing some levels

Perform basic dance travelling movements e.g. stepping, skipping, jumping

Perform simple dance moves with some control

Rugby Fundamentals (Outdoor)

Follow a partner to steal their bib introducing tag games Passing an object to another child Move with different objects in their hands Trying to get around a static player in a coned area

Scoring points with beanbag treasure in a simple hoop invasion game

Fun game getting past the fish (defender) in a small area. Fish (defender) trying to get the tails

Gymnastics (Indoor)

Can perform various shapes
Perform basic jump (straight jump, Star

Perform a tuck rock and a tuck roll and rocket roll with pointed toes

Perform a simple balance holding for 3 seconds

Perform a bunny hop- hands first then feet Perform a basic sequence (roll, jump and roll)

Moving on and off apparatus with control

Kwik Cricket (Outdoor)

Rolling and stopping a ball with one/two hands

Throw and catch a ball with some control Bowl underarm towards a target

Hit a ball off a tee using various bats Play a modified game hitting off a tee Small-sided adapted games.

Begin to develop tactics for striking and fielding

Multi-skills (Indoor)

Balance on lines with control and use equipment to balance on various parts of the body

Changing direction with some control (agility)

Co-ordinating body whilst beginning to move with equipment

Co-operate, compete and challenge themselves as a team in various games

Athletics (Outdoor)

Running/ pumping arms at various speeds Throw a variety of objects with some accuracy

Jumping, bending knees and pushing off – being competitive to improve distance as a pair

Co-operate and compete in a team in various running games.

Leaping over throw down strips and low hurdles when moving

Move in time to the music showing some expression

Perform dance movements with control Perform dance movements showing a variety of levels

Perform dance movements showing travelling in different directions e.g. sliding, turning, gesturing

Remember simple dance steps, perform with control in time to the music

Ball Skills (Outdoor)

Introduce a various passes (hands/ feet/object) continuing to develop control of pass

Adapted games - developing thought process of footwork rule e.g. superhero ball e.g. no running with the ball

Move into a space to catch/receive a ball. Pass the ball to someone in a space

Follow/mark an opponent and trying to win (intercept) the ball

Scoring in a variety of ways and begin to use in a game situation

Develop tactics for attacking and defending Play adapted games-learning different rules. Encouraging fair play and respect

Gymnastics (Indoor)

Can perform shapes with a strong body and control

Perform jumps (straight, star, tuck jump) with control and a strong body

Perform a tuck rock, tuck roll, forward roll and dish/arch roll

Perform a balance on one or more parts of body

Perform a bunny hop – hands flat with straight arms

Perform a sequence on apparatus— (roll, iump and balance)

Moving on and off apparatus with strong body and control

Ball Games (Outdoor)

Introduce a various passes (hands/ feet/object) continuing to develop control of pass

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Move into a space to catch/recieve a ball. Pass the ball to someone in a space

Follow/mark an opponent and trying to win (intercept) the ball

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Develop tactics for attacking and defending Play adapted games-learning different rules. Encouraging fair play and respect

Yoga (Indoor)

Can perform shapes with a strong body and control

Perform jumps (straight, star, tuck jump) with control and a strong body

Perform a tuck rock, tuck roll, forward roll and dish/arch roll

Perform a balance on one or more parts of body

Perform a bunny hop — hands flat with straight arms

Perform a sequence on apparatus— (roll, jump and balance)

Moving on and off apparatus with strong body and control

Football Fundamentals (Outdoor)

Stopping a ball with the sole and inside of feet

Pass the ball to a partner P,P,P, Plant, Pass Point to help with accuracy

Dribble the ball with the inside of feet, keeping the ball close to their body-dribble into a space

Improve tackling by using adapted gamesintroduce intercepting play

Scoring in a variety of ways and begin to use in a game situation

Begin to include some basic tactics for attacking and defending in conditioned games

Play an adapted and conditioned games 5v5

Dance (Indoor)

Move in time to the music showing some expression

Perform dance movements with control Perform dance movements showing a variety of levels

Perform dance movements showing travelling in different directions e.g. sliding, turning, gesturing

Remember simple dance steps, perform with control in time to the music

Tag Rugby (Outdoor)

Tag a player when facing your partner - raise hand and call "Tag"

Move with the ball, holding it with handschest height

Pass the ball sideways- with smile technique

Dodge around a defender in a small area Scoring a try in an adapted game- focus placing ball down with 2 hands and staying on feet

Small-sided games using various types of equipment.

Develop tactics for attacking and defending

Gymnastics (Indoor)

Can perform shapes with a strong body and control

Perform jumps (straight, star, tuck jump) with control and a strong body

Perform a tuck rock, tuck roll, forward roll and dish/arch roll

Perform a balance on one or more parts of body Perform a bunny hop – hands flat with

straight arms
Perform a sequence on apparatus— (roll,

jump and balance)
Moving on and off apparatus with strong

Moving on and off apparatus with strong body and control

Kwik Cricket (Outdoor)

Roll and stop a ball with control/accuracy Throw underarm with some accuracy and catch a ball

Bowl underarm towards a target with control and accuracy

Begin to hold the bat in correct position and hit a ball off a tee

Play a modified game encouraging teamwork when fielding

Small-sided games using various types of equipment. Develop tactics for striking and fielding

Multi-skills (Indoor)

Balance on low equipment with good control

Changing direction quickly with good balance and control (agility)

Co-ordinating body whilst beginning to move at different speeds with various equipment

Complete challenges as a team in various running/obstacle games and working to improve performance

Athletics

Using arms and keeping head still when exploring running patterns
Throw in correct stance 'Usain Bolt position'

Use arms to improve jumping technique – beating their own score
Compete in a team in various
running/obstacle games and working

together to improve team performance Leaping over hurdles beginning to compete against self and others

Collaborate to make a dance warm up

Use a stimulus to create a dance

Dance in unison with a partner

Perform in canon with a group

Use some different levels and pathways

Basketball (Outdoor)

Ball Awareness-moving ball around different parts of the body

Dribbling and bouncing a ball in a variety of ways 'push not pat'

Pass and receive a ball with some control Scoring into smaller targets

Dodge in a conditioned game to get into a space, begin to apply some basic principles suitable for attacking

Protecting the ball in an adapted game Introduce 3v3 mini basketball or an adapted game. Introduce tip off and key rules

Gymnastics (Indoor)

Can perform a variety of shapes with good control

Perform a straight jump with a half turn Perform a Teddy bear roll Perform Point and Patch balances Perform a bunny hop across a mat run and onto/across low benches and apparatus

Perform a short sequence on mats (using levels directions control)
Hopscotch on throw down feetintroduction to hurdle step onto apparatus

Hockey: Quicksticks (Outdoor)

Dribble the ball holding the stick in correct position

Perform a pass and look for a space in an adapted game to receive the ball Pass and receive a ball with some control Begin to tackle a player safely- when stationary and moving

Score whilst the ball is stationary.

Adapted games to focus on accuracy

Adapted games, with variations of rules,
begin to apply some basic principles for

attacking & defending

Yoga (Indoor)

Perform more complex Yoga poses showing control and increased flexibility

Sit in lotus pose relax and begin to focus on breathing in and out of nose

Perform Cobra pose 2 (used in sun salutation)

Improve on balance to perform swaying tree pose

Collaborate to create a Yoga Fun Facts routine

Football (Outdoor)

Control a ball using inside, outside and sole of feet

Pass the ball with inside of feet with accuracy. Pass the ball to someone in a space

Dribble the ball, beginning to turn with some control (inside and outside hook)

Defend making a tackle in isolation (a conditioned game)

Shooting - Kick a stationary ball past a goal keeper

Adapted games, begin to apply some basic principles for attacking & defending in small sided games

Small sided games 6v6

Dance (Indoor)

Collaborate to make a dance warm up
Use a stimulus to create a dance
Dance in unison with a partner
Perform in canon with a group
Use some different levels and pathways

Tag Rugby (Outdoor)

Tag another player, face on and keeping body position low to the ground

Move with a ball in their hands using correct position

Pass the ball backwards and sideways in isolation

Move into a space to avoid a defender, through dodging techniques

Beat a defender to score a try in various scoring zones

Adapted games, with variations of rules, begin to apply some basic principles for attacking & defending

Gymnastics (Indoor)

Can perform a variety of shapes with good control

Perform a straight jump with a half turn Perform a Teddy bear roll Perform Point and Patch balances Perform a bunny hop across a mat run and onto/across low benches and apparatus

Perform a short sequence on mats (using levels directions control)
Hopscotch on throw down feet-introduction to hurdle step onto apparatus

Rounders (Outdoor)

Throw under/over arm and catch a ball with control and some accuracy Bowling a ball (between the batters knee and head) from a short distance Using various equipment to strike the ball with adapted bats e.g tennis racket, rounders bat

Stop the ball using two hands and attempt a long barrier
Adapted games, with variations of rules, begin to apply some basic principles, through striking and fielding

Multi-skills (Indoor)

Balancing on various body parts while moving

Agility focus -changing direction at speed Co-ordinate body to perform a combination of movements

Complete a variety of fitness tests successfully and achieve a personal best

Athletics (Outdoor)

Begin to perform 'FAST' technique Throw a javelin/vortex using correct stance, rotating hips forward Perform a hop, step and jump (standing

triple jump) in isolation and in combination

Develop running for distance In warm ups

Run and take off over obstacles at some speed

Develop relay change over techniques

Cooperate to make a dance warm up and take on a leadership role
Respond imaginatively to a stimulus
Dance in unison with a partner/group

Dance in unison with a partner/group performing a range of movement patterns

Perform in canon showing a range of movement patterns

Perform a variety of levels and pathways in a dance

Basketball (Outdoor)

Ball Awareness-moving ball around different parts of the body with control Dribbling and bouncing a ball with control and using either hand Pass and receive, stepping into the pass (chest and bounce pass)

Scoring into a net/hoop in a small sided 3v3 basketball game

Perform a jump and stride stop with a pivot

Dodging around a player with the ball, focus on dodging into a space Protecting the ball - using the pivot to protect the ball.

Begin to apply basic principles suitable for defending

Introduce 4v4 or adapted game. Begin to use some additional rules e.g double dribble, travelling.

Gymnastics (Indoor)

Can perform a variety of shapes with good control when performing various skills

Perform various jumps and develop travelling across the mat

Teddy bear roll with a partner/group in sequence with pointed toes

Perform matching and mirroring balance routines on apparatus

Perform a bunny hop onto a variety of apparatus with control

Perform a short sequence on mats and apparatus showing levels, unison, and pointed toes

Hopscotch across the floor to develop hurdle step onto low apparatus

Qucksticks (Outdoor)

Dribble and stop the ball with control Pass the ball over a longer distance with accuracy and power

Perform a short pass and begin to move into a space and receive the ball with some control

Tackle a player beginning to use the correct grip and positioning -bend knees, low to the ground.

Develop shooting - at targets/goals. Beginning to score whilst the ball is moving

Play adapted games, Children encouraged to think of tactics when attacking and defending

Yoga(Indoor)

Perform more complex yoga poses developing core strength and good flexibility

Begin to focus on breathing in more than one pose

Perform individual poses to build up towards Sun Salutation e.g. tree, downward dog, Cobra Pose 2 To perform the challenge pose and swaying tree, with some control and fluency

Collaborate to create a Yoga Fun Facts Routine and teach the routine to others Tag Rugby (Outdoor)

Play a tag game whilst moving at speed, keeping close to an opponent Pass the ball backwards/ sideways with control whist moving Move with control in a variety of directions holding the ball in the correct position

Use speed and space to avoid a passive defender

Beat a defender at speed to score a try in an isolated game situation Play adapted games, Children encouraged to think of tactics when attacking and defending

Dance (Indoor)

Cooperate to make a dance warm up and take on a leadership role
Respond imaginatively to a stimulus

Dance in unison with a partner/group performing a range of movement patterns

Perform in canon showing a range of movement patterns

Perform a variety of levels and pathways in a dance

Football (Outdoor)

Move body to correct position to stop and control a ball

Pass the ball with inside of feet, whist on the move

Dribble the ball using inside, outside hook and drag back, beginning to accelerate

Defend- moving forward to close down space to tackle in a conditioned game. Intercept a pass

Shooting- Strike a moving ball (past a goal keeper) with some accuracy Encourage children to talk about tactics when attacking and defending Small sided games - up to 7v7

Gymnastics (Indoor)

Can perform a variety of shapes with good control when performing various skills

Perform various jumps and develop travelling across the mat
Teddy bear roll with a partner/group in sequence with pointed toes
Perform matching and mirroring balance routines on apparatus
Perform a bunny hop onto a variety of apparatus with controlPerform a short sequence on mats and apparatus showing levels, unison, and pointed toes

Rounders (Outdoor)

Throw under/over arm over varying distances and catch a ball with control and accuracy

Hopscotch across the floor to develop

hurdle step onto low apparatus

Beginning to bowl from the correct bowling distance 7.5 metres
Stepping into the hit when striking the ball with a rounders bat
Long barrier moving into position to scoop up the ball
Play adapted games, Children encouraged to think of tactics when striking and fielding

Multi-skills (Indoor)

Balancing confidently using various equipment and body parts
Agility focus - changing direction at speed with good technique
Co-ordinate body efficiently to perform a combination of movements or actions
Complete a variety of fitness tests confidently and achieve a number of personal bests

Athletics (Outdoor)

Perform 'FAST' technique confidently when sprinting

Throw a javelin/vortex with height and distance

Perform a hop, step and jump (standing triple jump)

Develop running for distance In warm ups, increasing with each lesson Pass a relay baton with control with a partner in adapted games Run and jump over hurdles with some speed and control

Multi-skills (Indoor)

In combination with different skills, can balance equipment while moving and coordinating another action

Agility focus – change direction quickly and efficiently with equipment

Agility focus – change direction quickly and efficiently with equipment

Test and measure balance, agility and coordination confidently and accurately. Can compare their performances with previous ones and strive to achieve a personal best

Basketball (Outdoor)

Ball Awareness-copying a partner and moving with the ball

Dribbling the ball, changing direction, and turning, using either hand

Pass, receive and move with the ball (chest and bounce pass)

Learn the BEEF technique when shooting in isolation and begin to use in a game situation Dribble the ball and perform the correct footwork when stopping

Offensive play in a conditioned, game, beating your partner when dribbling a ball Defense techniques- (Gorilla) and begin to use the body to protect the ball in a conditioned game situation

Begin to use techniques learned in a game situation and to have an understanding of key rules

Gymnastics (Indoor)

Can perform complex shapes with control and some flexibility

Perform more complex jumps, tuck, pike and a scissor kick

Perform a T-roll

Perform symmetrical and asymmetrical balances

Perform a 'squat on and squat off' on various apparatus

Link skills to create a sequence with Fluency. Co-operate, communicate and collaborate with others

To perform a hurdle step on the floor/springboard

Cartwheel on the floor using various apparatus

Quicksticks: Hockey (Outdoor)

Dribbling the ball in different directions, keeping head up

Pass the ball over a variety of distances with some accuracy and power, in a game situation

Perform a pass with some control, accuracy and with movement into a space
Begin to defend against an opponent in a game situation - tackling and marking
Hit a moving ball with some accuracy and control into a goal

Begin to use techniques learned in a game situation and to have an understanding of key rules

Yoga (Indoor)

Perform complex Yoga poses with control, core strength and flexibility Perform a variety of poses using breathing techniques and use in relaxation time

Remember and perform Sun Salutation (SS)

Perform the extended poses- e.g. extended cat pose

Collaborate in a group to create a Yoga routine of 7 poses

Football (Outdoor)

Control the ball using either foot when moving

Pass the ball with inside, front or laces on the foot

Dribble the ball using inside, outside hook and drag back beginning to accelerate

Show good body position to defend and press in a 2v2 game

Scoring using top of foot (laces)- aiming for corners of the goal

Begin to use attacking and defending, techniques learned in a game situation In teams, begin to discuss tactics and how to work as a team (communicate and collaborate)

Dance (Indoor)

Co-operate and collaborate to create a warm up displaying a variety of movement patterns

Translate ideas from a stimulus showing control and fluency

Dance in unison in a group keeping in time with each other

Dance in canon showing good timing Perform using a variety of levels and using the space

Tag Rugby (Outdoor)

Tag more than one player using either hand whilst moving

Choose different pathways to move with a ball in hands against an opponent Pass the ball and move (loop around a teammate)

Introduce looping around your teammate- to try and trick an opponent Working as a team to score a try-supporting runs in practice
Developing tactics for attacking e.g working as a team, supporting each other In teams discuss tactics of attacking e.g diagonal line when attacking

In a team, discuss tactics of defending e.g make a wall or flat line as a team when defending

Gymnastics (Indoor)

Can perform complex shapes with control and some flexibility
Perform more complex jumps, tuck, pike and a scissor kick

Perform a T-roll

Perform symmetrical and asymmetrical balances

Perform a 'squat on and squat off' on various apparatus

Link skills to create a sequence with Fluency. Co-operate, communicate and collaborate with others To perform a hurdle step on the

Cartwheel on the floor using various apparatus

Rounders (Outdoor)

floor/springboard

Throw and catch the ball sometimes making the correct decisions in a game situation

Introduce a donkey drop bowl

Begin to hit the ball in different directions Field the ball using long barrier and attempting the run and scoop

In a team, discuss tactics of striking and fielding

Dance (Indoor)

Co-operate and collaborate to create a warm up displaying a variety of movement patterns

Translate ideas from a stimulus showing

Translate ideas from a stimulus showing control and fluency

Dance in unison in a group keeping in time with each other Dance in canon showing good timing

Dance in canon showing good timing Perform using a variety of levels and using the space

Athletics (Outdoor)

React quickly and accelerate over short distances

Throw a javelin/vortex/ tennis ball using correct stance, rotating hips forward with good height and distance

Perform a variety of jumps (Long jump and triple jump) and measure for distance Develop pace when running longer distance

Pass a relay baton with control and timing in a pairs change over

Run and jump over hurdles with fluency

Multi-skills (Indoor)

Balance equipment on various body parts whilst moving or coordinating another body actions accurately

Agility focus – can change direction at speed with balance and control whilst using various equipment

Co-ordinate using both sides of the body with fluency to perform a combination of movements or actions

Complete each test with fluency and accurately measure and record. Evaluate previous performance levels

and demonstrate improvements to achieve their personal best

Basketball (Outdoor)

Ball Awareness-copying a partner and keeping control while moving the ball

Dribbling the ball in various directions at speed Perform a variety of passes within a game with precision and control

Using the BEEF technique in a competitive game situation with some success

Dribble the ball and perform the correct footwork when stopping in a competitive game situation Offensive play using your team member to screen the ball in combination. Apply basic principles for attacking

To apply defensive techniques in a competitive game situation. Apply basic principles for defending

Use techniques learned and apply in a game situation. Children to officiate.

Gymnastics (Indoor)

Can perform complex shapes when performing Sequences and skills with flexibility

Perform more complex jumps and travelling on and off apparatus, tuck, pike and leaps scissor kick and cat leap

Side star roll, T-roll (with pointed toes), backwards roll

Perform various balances counter balance and counter tension

Perform a 'squat on and squat off 'apparatus with a run up (with or without a spring board) Compete in teams to win points with sequences and a vault competition

Perform a hurdle step on the floor/springboard and onto apparatus

Inverted skills shoulder stand, cartwheel, teddy bear roll, head stand, handstand

Quicksticks: Hockey (Outdoor)

Dribble the ball at various speeds- both in isolation and a game situation

Pass the ball over a variety of distances in attacking or defensive situations

Pass and move into a space with accuracy, control and speed (in isolation/game situation)
Begin to defend as an individual and communicate to defend as a team (marking and tackling)
Hit a moving ball into a goal from different angles and sometimes with different levels of power
Use techniques learned and apply in a game situation. Apply basic principles for attacking and

Yoga (Indoor)

Perform complex Yoga poses with good core strength, flexibility and balance for longer periods of time on each pose Perform all poses and remembering to use breathing technique when performing them in relaxation time Perform Sun Salutation (SS) and link to other Yoga moves

Perform extended version of cat pose, dog pose and create their own extensions

Collaborate in a group to create a Yoga routine- and create a sequence of moves like Sun Salutation

Football (Outdoor)

Move into space to receive the ball and control with either foot in a game

Select the correct pass for various distances in a game situation

Dribble the ball in a game situation around a defender

Communicate with team when defending in a game -making interceptions, cover space

To work as a team to score, shooting from various angles

In a team, discuss tactics and how to win as a team (communicate and collaborate)

Use techniques learned and apply in a game situation.

Apply basic principles for attacking and defending

Understanding the positions and rules of the game

Dance (Indoor)

Co-operate, communicate and collaborate with a group to make up a warm up with good rhythm and timing

Translate ideas from a stimulus into movement showing expression, precision, control and fluency

Dance in unison in a group showing good timing, energy and strength

Dance in canon in a group showing good timing, energy and strength

Use levels, travelling and space with timing and musicality

Tag Rugby (Outdoor)

Tag a player using either hand when moving at full speed in a game situation

Dodge around a defender at speed with a ball in hands avoiding being tagged

Bring in pass and loop into a game situation Looping around your teammate- to try and trick an opponent in game situation

Working together as a team to score a try in a tag rugby game, e.g supporting diagonal runs
Use techniques learned and apply in a game

Apply basic principles for attacking and defending

In a team, discuss tactics of attacking and defending (communicate and collaborate)

Gymnastics (Indoor)

backwards roll

Can perform complex shapes when performing Sequences and skills with flexibility Perform more complex jumps and travelling on and off apparatus, tuck, pike and leaps scissor kick and cat leap Side star roll, T-roll (with pointed toes),

Perform various balances counter balance and counter tension

Perform a 'squat on and squat off 'apparatus with a run up (with or without a spring board) Compete in teams to win points with sequences and a vault competition Perform a hurdle step on the floor/springboard and onto apparatus Inverted skills shoulder stand, cartwheel, teddy bear roll, head stand, handstand

Kwik Cricket (Outdoor)

Positioning in a modified game to field a ball (both throwing and stopping it)
Making correct decisions with the type of throw to use in a modified game.
Move body into a position to catch the ball

Move body into a position to catch the ball Bowl (over/underarm) at a wicket in a game against a batter with some speed and control to hit the wicket

In a competitive game begin to tactically hit/place a ball into a space
Use techniques learned and apply in a game situation.

Apply basic principles for attacking and defending

In a team, discuss tactics of attacking and defending (communicate and collaborate)

Dance (Indoor)

Co-operate, communicate and collaborate with a group to make up a warm up with good rhythm and timing

Translate ideas from a stimulus into movement showing expression, precision, control and fluency

Dance in unison in a group showing good timing, energy and strength

Dance in canon in a group showing good timing, energy and strength

Use levels, travelling and space with timing and musicality

Athletics (Outdoor)

Accelerate quickly with speed and control in movement – timed/competitive races Throw a javelin/vortex /shot put safely, with accuracy and power

Perform a jump for distance, varying techniques to improve performance

Pass a relay baton in competitive situations (timed)

Develop long distance running-learning how to pace and show good technique

Run and jump over hurdles with fluency and speed, improving time to achieve a personal best

defending